

THE ASCENDED

CHARACTER NAME

Jonah Ricks

PLAYER NAME

CAMPAIGN

A Useful Lie

AETHERION TYPE

Normal

AVAILABLE XP

Core Stats

PHYSIQUE

3

Mod: 2

COORDINATION

3

Mod: 2

RESILIENCE

3

Mod: 2

LOGIC

2

Mod: 1

PERCEPTION

2

Mod: 1

PRESENCE

1

Mod: 0

Combat Stats

Max HP

26

(Res×8 + Phy mod×2)

Movement

15 ft.

(Phy + Coord)×3 ft

Initiative

1d4 + 4

1d4 + Coord + Perc

Evasion Die

1d4

Skill tier die

Hit Points

Max HP:

Current HP:

Injury Status

- ☐ **Healthy (100-67% HP):** No penalties
- ☐ **Injured (66-34% HP):** -2 to physical actions
- ☐ **Severely Wounded (33-1% HP):** -4 physical, -2 mental/social, -25% movement

Aetherion Charge Gauge

1 2 3 4 5

Skills

Skill Name	Tier	Skill Die
Athletics	Trained	d8
Intimidation	Trained	d8
Mechanics	Novice	d6

Abilities & Feats

Ability Name	Effect / Description

Equipment & Inventory

Weapons

Armor

General Items & Resources

5 vials of Aetherion

Currency & Resources

CHURCH MARKS

CASCADIAN EVERGREENS

Character Background

Additional Notes